* User stories and wish list
  + As a PE teacher I would like a dodgeball game mode so people who use wheelchairs can play physical activities
  + As a sports minister I would like to see sport idols who use wheelchairs as playable characters so people can play as their heroes from the Olympics
  + As a mother I would like a game that my wheelchair bound son can interact with so he can play a game
  + As a nine year old girl I want to play a Kinect game with my able-bodied friends so I can have fun with them
  + As a gamer I want to have a leader board system so I can see how well I have done when compared to others who play the game
  + As a casual gamer I would like some Easter eggs in the game so we can see some jokes or funny features the team creating the game can think of to help enjoy the experience of the game
  + As a fitness expert I would like to see a rating to see how much energy the user is using and how many calories they burn so we can see how much work we must do while playing the game
  + As a woman in her forties I would like to be told when I should take a break from the game so I get a good amount of exercise before being told I should rest
  + As an RPG gamer I would like to have dialogue options when speaking to my instructor so it feels like they are telling me if I have done well or not
  + As a runner I would like a daily objective/goal in the game so I can tell how far I am improving my fitness and give myself a target to hit every day when playing the game
  + As a competitive player I want my score to be recorded and displayed to me so I can challenge myself and my friends
  + As a wheelchair user I want menus I can navigate with my chair so that I don’t have to use any other controllers or devices to play the game
  + As a player I want customizable character avatars so that I can play as the character of my choosing and show off my identity
  + As an executive I want the game to be expandable so that I can add more content after the game has be released, this content could be paid for to generate more profit
  + As a console gamer I want the experience of playing the game to be the same from PC to Console so that it feels familiar whenever and wherever I play the game
  + As a music lover I want the music in the game to enthuse to work out so that I am able to play the game for longer and gain more from it
  + As a physician I want the exercises in the game to be well thought out and inspired by professional advice so that I can be sure the players are getting the most from the game and doing it safely
  + As a player with colour blindness I want an option to make the colours in the game as visible to me as possible so that I don’t miss details in the game
  + As a player I want user created content so that I can add in new stuff when the old stuff gets boring
  + As an artist I want textured 3D models so that there is a good sense of depth and feel in the game and it looks as realistic as possible
  + As a fitness enthusiast I would like a game mode that requires upper body strength so that I can stay fit now I am no longer able bodied
  + As a new wheelchair user I want a game mode that involves moving so that my chair control improves
  + As an ex personal trainer who is no longer able bodied I want game modes that help continue fitness development
  + As a member of a family with multiple wheelchair users I want a game with mode to suit all of us so we can continue to play together
  + As a friend of a wheelchair bound individual I want game modes that allow multiplayer interaction so we can still take part in the same game
  + As a big fan of casual gaming I want a game that lets you progress without playing for hours.
  + As someone that has wheelchair bound individuals I want a game that demonstrate what it is like to use the chair on a daily basis, moving, control etc, this means it will be easier to relate to them.
  + I am wheelchair bound but interested in getting into body building, because of this I want game modes that help achieve this.
  + Recently wheelchair bound I want a game that helps track progress to help improve ability.
  + I wish to improve general fitness even though I am wheelchair bound but I find it hard to stick to plans, I want a game that gives achievements to keep me interested.
  + As a father I want a multiplayer game to play with my young son
  + As a mother I want a non-violent game so that my children can play without worry
  + As a sports enthusiast I want a game that will help me adapt to the wheel chair so that I can play sports
  + As a fan of fitness games I want a game with a variety of modes.
  + As a young child I want the interface to be simple so that I can easily understand and play the game
  + As a music enthusiast I want to be able to put my own playlist in the game so that I can listen to them as I play
  + As a recently disabled person I want multiple difficulty modes so I can slowly work up to the harder difficulties
  + As a sporty person I want a way to track my progress as I play the game so that I know how much I have progressed as I play the game
  + As a person who gives up easily I want the game to motivate me to try harder so that I can keep coming back to the game
  + As a deaf person I want a game that gives clear visual feedback to that I can easily distinguish what is going on the screen
  + As a blind person I would like sound feedback so that I know my score
  + As a young girl i would like to see the game with lots of pretty colours.
  + As a mother i would like the game to be child friendly and use simplified language so my kids can play easily.
  + As a player with colour blindness i would like to see an option to change the colours so it is easier for me to see the game.
  + As a regular gamer, i would like the game to be fairly challenging so i do not lose interest.
  + As an older man i would like the game to be patient with my progress and not punish me for it.
  + As i am recently wheelchair bound, i would like to see a game with a casual mode so i do not feel like i am being tested.
  + As a person with a short attention span i would like a mode that is fast paced and keeps me focused.
  + As i am really into fitness, i would like the game to track my progress over multiple sessions.
  + As i have previously played games, i would like the controls to be fairly easy to pick up and fairly standardised.
* Tasks
  + Do this when all the other peasants are writing user stories.
* Team Name
  + Team Menuendo (giggidy)
* Work times – Dev sessions
  + 2 hours planning meeting - Mondays 1pm-3pm
  + 4 hours development - Thursday 11am-3pm
  + 1 hour Alcohol and Cuisine knowledge discovery program (@The S.H.E.D funded by Student Loans Company) - Thursday 3pm-4pm
  + 2 hours planning - Thursday 4pm – 6pm
  + 2 hours personal development time – Whenever, I ain’t your boss.